

Clarke-Groves-Vickrey

CGV / VCG.

n -players.

- \mathbb{R}^m : utilities. $\theta = (\theta_1, \dots, \theta_m)$ (private)
(θ_i characterizes pl. i
"type" of i)

- $C =$ set of outcomes $= F \times \mathbb{R}^m$

F : set of decisions/outcomes

\mathbb{R}^m : payments

(s, p) s : outcome p_i : pay to i .

- There are functions v_i , so that the utility u_i to pl. i is: (v_i : public)

$$u_i(s, p) = v_i(s, \theta_i) + p_i$$

- Choice function: $f(\theta) = (s(\theta), p(\theta))$
where $s(\theta)$ maximizes

$$\sum_i v_i(s(\theta), \theta_i)$$

Theorem

A choice function $f(\theta) = (s(\theta), p(\theta))$ for a CGV environment can be (truthfully) implemented if (and essentially only if):

$$P_i(\theta) = \sum_{j \neq i} v_j(s(\theta), \theta_j) + h_i(\theta_{-i})$$

$\theta_1 \dots \theta_{i-1} \theta_{i+1} \dots \theta_n$

For arbitrary functions h_i .

Proof: θ : truthful for i .
 θ' : i is lying.

Telling the truth is weakly dominant:

$$\underbrace{\mu_i(s(\theta), \theta_i)}_{\substack{\text{what } i \text{ get} \\ \text{if } i \text{ tell the} \\ \text{truth}}} \geq \mu_i(s(\theta'), \theta_i)$$

$\theta'_j = \theta_j \quad j \neq i.$

Proof by contradiction:

$$u_i(s(\theta'), \theta_i) > u_i(s(\theta), \theta_i)$$

$$v_i(s(\theta'), \theta_i) + \sum_{j \neq i} v_j(s(\theta'), \theta_j) + \cancel{h_i(\theta'_i)}$$

$$> v_i(s(\theta), \theta_i) + \sum_{j \neq i} v_j(s(\theta), \theta_j) + \cancel{h_i(\theta_i)}$$

or,

$$\sum_i v_i(s(\theta'), \theta_i) > \sum_j v_j(s(\theta), \theta_j)$$

$$\sum_j v_j(s', \theta_j) > \sum_j v_j(s(\theta), \theta_j)$$

there cannot be a better s' than $s(\theta)$ for \square

Allocation

$$F = \{1 \dots n\}$$

$$v_i(s, \theta_i) = \delta_{is} \theta_i$$

Vickrey Auction

$$s(\theta) = \arg \max_i \theta_i = i_{\max}.$$

$$(\text{maximizes } \sum_j v_j(s(\theta), \theta_j)).$$

$$P_i(\theta) = \underbrace{\sum_{j \neq i} v_j(s(\theta), \theta_j)} + h_i(\theta_{-i})$$

• if $i = i_{\max}$: 0

• if $i \neq i_{\max}$: $\theta_{i_{\max}} - \max_{j \neq i} \theta_j$

$$h_i(\theta_{-i}) = - \max_{j \neq i} \theta_j \quad \text{second price}$$

$$P_{i_{\max}}(\theta) = \theta + (-\text{second price}) \quad \checkmark$$

$$P_i(\theta), i \neq i_{\max} = \theta_{i_{\max}} - \theta_{i_{\max}} = 0.$$

Network Shortest Path.

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Players: edges e .

s : decision: a path.

θ_e : cost of edge.

$$v_e(s, \theta_e) = \begin{cases} -\theta_e & \text{if } e \in s \\ 0 & \text{if } e \notin s. \end{cases}$$

Problem:

$$\max \sum_{e \in s} -\theta_e.$$

Payoff:

$$p_e = \begin{cases} 0 & \text{if } e \notin s. \\ \theta_e + [\text{dist}_{-e} - \text{dist}] & \text{if } e \in s. \end{cases}$$

① ②

$$h_e(\theta_{-e}) = \text{dist}_{-e}$$

- ① COMPENSATION
- ② BRIBE/
INCENTIVE
TO TELL
THE TRUTH.

$$p_e = \sum_{j \neq e} v_j(s, \theta_j) + \text{dist}_{-e}$$

Vickrey Auction, revisited.

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if i wins:

$$P_i = -\theta_i + (\theta_i - \theta_{\text{second}})$$