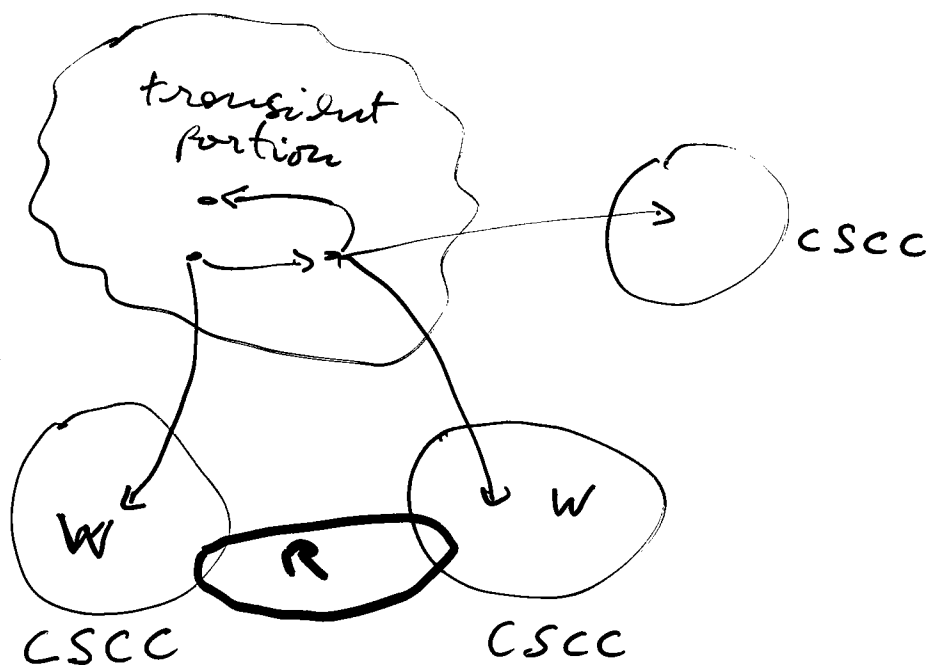


# Computing $\mathbb{P}\{R\}$ in a MC:

- 1) Decompose the chain in a transient portion, and the closed s.c. components



We must compute the prob. of reaching the union of the CSCC that  $R \neq \emptyset$ , call this  $W$ .  
Let  $T$  be the set of trans. states.

then

$$P = \text{matrix } [P_{st}]_{s,t \in T}$$

$x_{t \in T}$ : vector of winning probs.

SET:

$$x_s = \sum_{t \in T} P_{st} x_t + \sum_{t \in W} \tilde{P}_{st}$$

Let  $C_s = \sum_{t \in W} \tilde{P}_{st}$ .

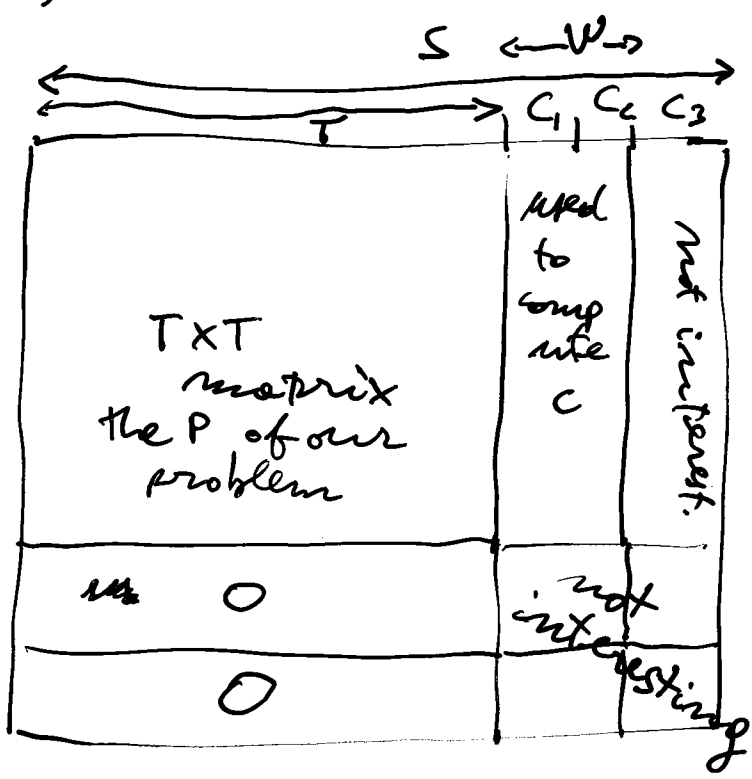
$X = PX + C$

Where: P is a matrix  $[P_{st}]_{s,t \in T}$

c is a constant vector  $[c_s]_{s \in T}$

x is a vector  $[x_s]_{s \in T}$ .

S, P, T, and W:



$$x = Px + c$$

$$Ix = Px + c$$

$$(I-P)x = c$$

$$x = (I-P)^{-1} c .$$

$$x = c \setminus (I-P) \quad (\text{Matlab})$$

$(I-P)^{-1}$  exists, and is unique.

$(I-P)$  is invertible.

# Simulation solution.

Goal: to compute  $V(s)$ ,  $X_s$ ,  
 simulate the MC from  $s$ ,  
 many times, and look at the  
 prob. of winning.

You get an estimate  $\hat{X}_s$  out of the  
 simulations.

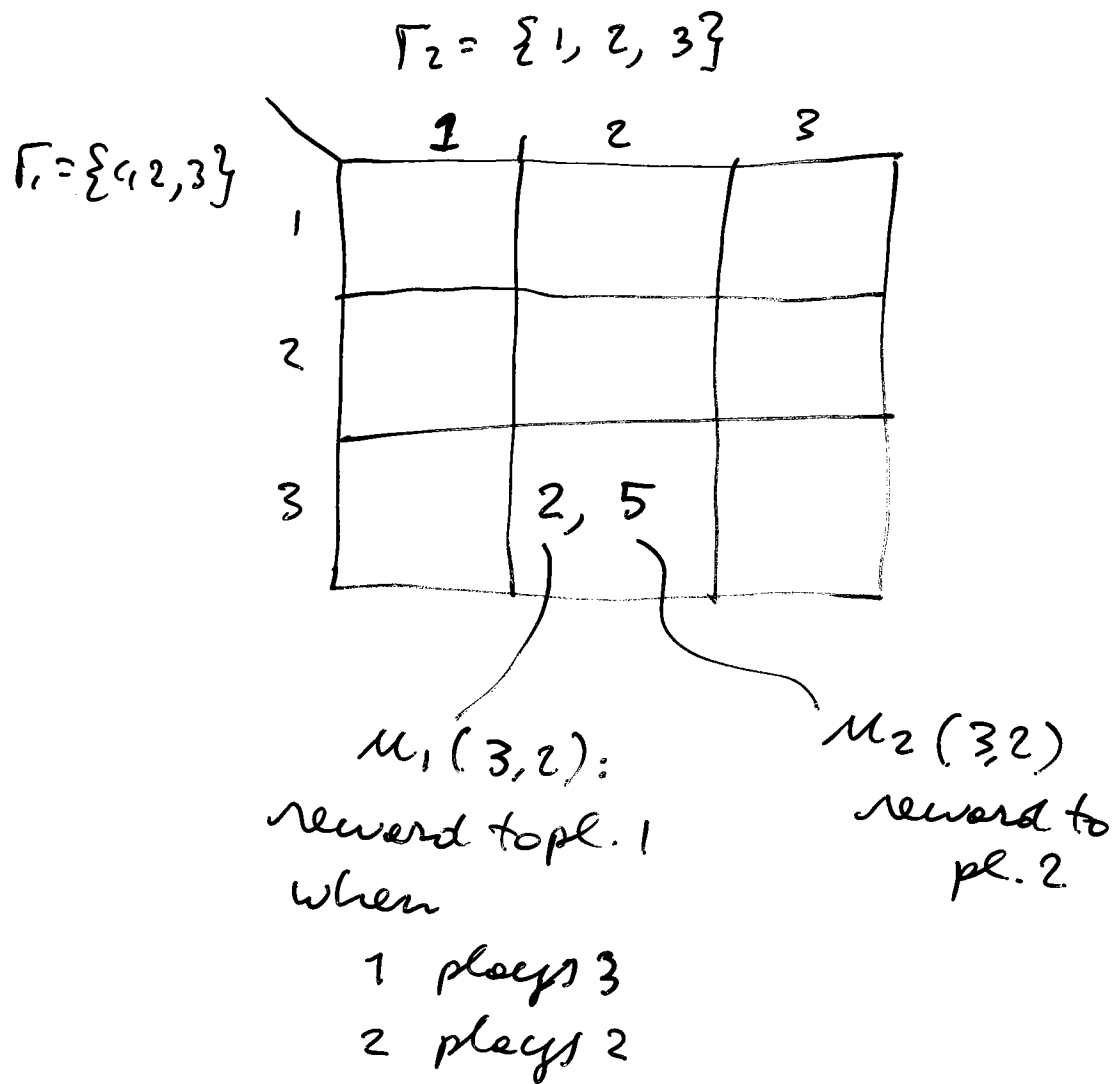
Use  $\hat{X}_s$ , in:

$$v_1(s) = \arg \max_{a \in \Gamma(s)} \sum_t \tau(s, a)(t) \cdot \hat{X}(t).$$

# Non-Zero Sum Game

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$\Gamma_1, \Gamma_2$ : sets of moves



Zero-sum if,

$$\forall a \in \Gamma_1, \forall b \in \Gamma_2, \mu_1(a,b) = -\mu_2(a,b)$$

$$(\mu_1(a,b) = 1 - \mu_2(a,b), \text{ but it's the same})$$

Notation :  $\pi_i$ : strategy (move)  
for pl.  $i$   
(non random for now)  
 $a_i$ : move of pl.  $i$   
 $\pi_{-i}$ : strategy for all others.

$\forall$  Players =  $\{1, 2, 3\}$ ,  $\pi_{-i} = (\pi_2, \pi_3)$ .

Nash Equilibrium: a strategy tuple  
 $(\pi_1^* \dots \pi_n^*)$  ( $n = n.$  of players) such that:

$\forall i \in 1 \dots n,$

$$(\pi_i^*, \pi_{-i}^*) \underset{\substack{\curvearrowright \\ \text{pl. } i \text{ prefers}}}{\geq} (\pi_i, \pi_{-i}^*) \quad \forall \pi_i$$

$$u_i(\pi_i^*, \pi_{-i}^*) \geq u_i(\pi_i, \pi_{-i}^*)$$

Best Response  $B_i(\pi_{-i})$ :

~~$$B_i(\pi_{-i}) = \{ \pi_i \in \Pi_i \mid (\pi_i, \pi_{-i})$$~~

$$B_i(\pi_{-i}) = \{ \pi_i \mid u_i(\pi_i, \pi_{-i}) \geq u_i(\pi_i', \pi_{-i}) \text{ for all } \pi_i' \}$$

Nash's  $(\pi_1^*, \dots, \pi_n^*)$  is a Nash equil.  
iff

$$\pi_i^* \in B_i(\pi_{-i}^*) \quad \forall i \in 1..n.$$

# EXAMPLES

BoS

	B	S
B	(2,1)	0,0
S	0,0	(1,2)

Bed  
Straw

Modern  
Ancient

	B	S
B	(2,2)	0,0
S	0,0	(1,1)

Two Ancient

	0	1
0	1,-1	-1,1
1	-1,1	1,-1

No Nash  
(Nash if  
randomized)

# Prisoner

		2	
		N	C
1	N	3,3	0,4
	C	4,0	(1,1)

# Hawk-Dove

		2	
		D	H
1	D	3,3	(1,4)
	H	(4,1)	0,0